16-DIGIT 5×7-SEGMENT VFD CONTROLLER

DESCRIPTION

The M66004 is a 16-digit 5×7-segment vacuum fluorescent display (VFD) controller using the silicon gate CMOS technology.

It contains 160 ROM characters and 16 user-defined RAM characters and receives display character codes and various commands from MCU to control VFD.

FEATURES

- Built in 5×7-dot segment character ROM (160 characters based on JIS-C-6220. Customization is possible.)
- Built in character RAM for user definition (16 characters)
- Display digit length can be changed. (from 9 to 16 digits)
- One-digit display cycle setting can be changed. (2 cycles)
- Dimmer is adjustable. (8 grades)
- Cursor display ON or OFF is selectable. (SEG35 output)
- Built in automatic display digit increment function
- Auto increment of display digit
- Built in simultaneous all-digit display ON/OFF command
- Connection to MCU by three signal lines, CS, SCK and SDATA
- Instruction execution with one byte*
- 2 general purpose output ports
- Positive supply voltage Vcc=5V ± 10%
- Pull-down voltage VP=Vcc-40V typ.

Vcc-45V max. (peak)

*: Except for character RAM setting

APPLICATION

AV equipments, vacuum fluorescent display controller for POS system, etc.

FUNCTION

The M66004 is a 16-digit 5×7 -segment VFD (Vacuum Fluorescent Display) controller and contains 160 ROM characters based on JIS-C-6220 which can be customized and 16 RAM characters that user can define freely.

Character display codes and various commands are received as 8-bit serial data from MCU.

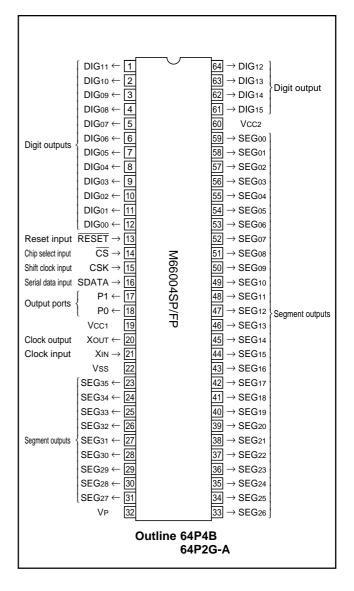
Main functions of this IC are display digit length setting, onedigit display cycle setting and dimmer adjustment.

It has 36 segment output pins from SEG00 to SEG35 and uses 35 pins from SEG00 to SEG34 for character display.

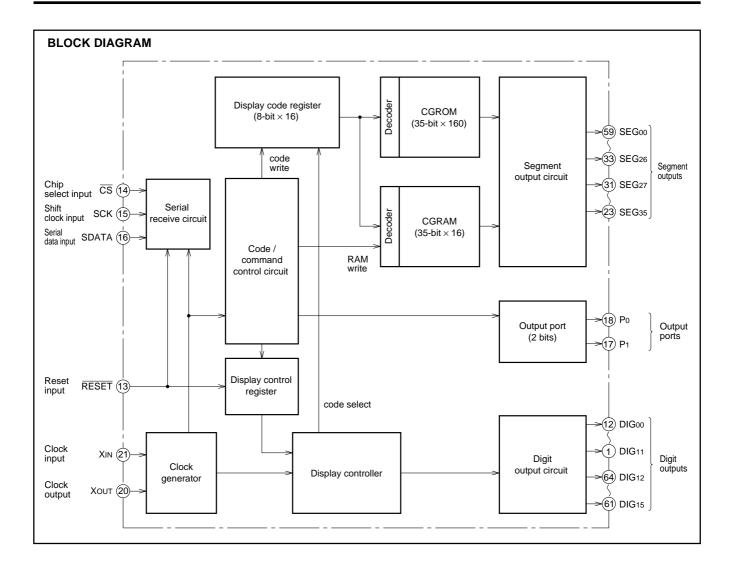
SEG35 output, which is independent of other segment, is used for cursor display by inputting either cursor ON or OFF command.

Once display data is fixed, display continues automatically until new data is input. Therefore, MCU can execute other jobs and is lightened of its load.

Additionally, the IC can control other I/O elements because it contains two static operation output ports.



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OPERATION FLOW

The serial receive circuit receives 8-bit serial data, latches the data by an internal latch signal, and then masks inputs from the MCU.

When the code/command circuit receives a command, it sets the display control register to the fixed state, and when it receives a character code, it writes the code to one of 16 display code registers which corresponds to the digit to display. The display controller outputs digit ON/OFF timing pulse to the digit output circuit and selects one character code to display among display code registers. The selected character code is input to either CGROM decoder or CGRAM decoder and then converted into a 35-bit character pattern to input the segment output circuit.



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PIN DESCRIPTIONS

| Symbol | Pin name | Function |
|-----------------|-----------------------------|---|
| RESET | Reset input | This pin is used to initialize the internal state of the M66004. |
| cs | Chip select input | In "L" state, communication with the MCU is possible. In "H" state, any instruction from the MCU is neglected. |
| SCK | Shift clock input | At the rising edge from "L" to "H", input data is shifted. |
| SDATA | Serial data input | Character code or command data to display is input from MSB. |
| XIN, XOUT | Clock input Clock output | This pin is used to connect a resistor and a capacitor externally to set oscillation frequency. (maximum oscillation frequency fosc(max)=1MHz) An external clock can be also connected. In this case, an external clock is connected to pin XIN, and pin XOUT is set to be in open state. |
| DIG00~ DIG15 | Digit output | These pins are used to connect to digit pins of VFD. Pins from DIG00 to DIG15 correspond to digits of VFD from the first digit to the 16th digit. |
| SEG00~ SEG35 | Segment output | These pins are used to connect to segment pins of VFD. Pins from SEG00 to SEG35 correspond to segment pins of VFD as shown in the table below. |
| P0, P1 | | Output port (static operation) |
| VCC1 | | Positive power supply for internal logic |
| VCC2 | | Positive power supply for high-pressure-resistant output port |
| Vss | | GND |
| VP | | Negative power supply for VFD drive |

(Connection of segment output pins)

Each ☐ in the table shows one-dot segment and each figure in ☐ shows the output segment pin number (from 00 to 35) to connect.

| 00 | 01 | 02 | 03 | 04 |
|----|----|----|----|----|
| 05 | 06 | 07 | 08 | 09 |
| 10 | 11 | 12 | 13 | 14 |
| 15 | 16 | 17 | 18 | 19 |
| 20 | 21 | 22 | 23 | 24 |
| 25 | 26 | 27 | 28 | 29 |
| 30 | 31 | 32 | 33 | 34 |

35



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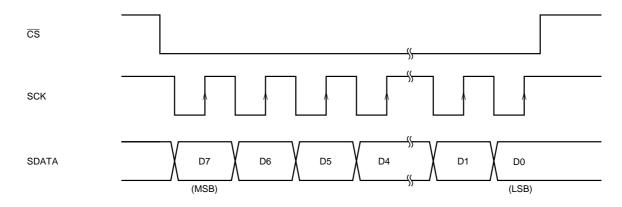
DATA TRANSMISSION FORMAT

The MCU transmits 8-bit serial data (MSB-first) to the M66004. In either case of command data or character code data, the M66004 operates by transmitting only one-byte data.

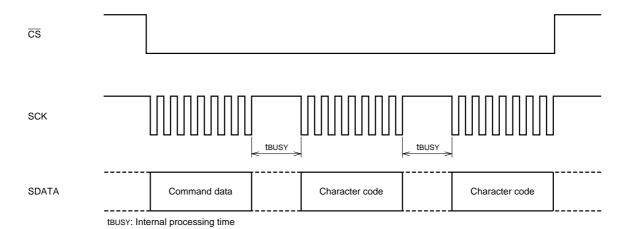
However, in case of character RAM data setting, it is necessary to send 7-byte data continuously.

(Transmission timing)

Standard timing



Continuous data transmission timing (In the following example, command data is transmitted and then character codes are transmitted continuously.)





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COMMAND LIST

| Forestee | | | | Comma | nd code |) | | | | |
|-------------------------------------|----|----|----|-------|---------|----|----|----|---|--|
| Function | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | Contents | |
| Display digit length setting | 0 | 0 | 0 | 0 | 0 | * | * | * | The number of digits to display is fixed. Eight types of setting (from 9 digits to 16 digits) are possible. | |
| Dimmer value setting | 0 | 0 | 0 | 0 | 1 | * | * | * | Eight types of setting (from 1/16 to 14/16) are possible for dimmer value. | |
| One-digit display frequency setting | 1 | 1 | 1 | 1 | 0 | 1 | 1 | * | Either 128/fosc or 256/fosc is selected as one-digit display frequency. | |
| Display digit setting | 1 | 1 | 1 | 0 | * | * | * | * | The first character code received after executing this command is displayed as designated by this command. | |
| Auto increment setting | 1 | 1 | 1 | 1 | 0 | 1 | 0 | * | This command is executed to set or cancel the automatic display digit increment function. | |
| Cursor ON | 0 | 0 | 0 | 1 | * | * | * | * | This command is executed to make SEG35 ON. | |
| Cursor OFF | 1 | 0 | 0 | 0 | * | * | * | * | This command is executed to make SEG35 OFF. | |
| All digit display ON/OFF | 1 | 1 | 1 | 1 | 0 | 0 | * | * | This command is executed to make all-digit display OFF or all-digit/segment display ON. | |
| Write to user RAM | 1 | 1 | 1 | 1 | 1 | 1 | × | × | Character data is written into RAM for user definition. | |
| Output port state setting | 1 | 1 | 1 | 1 | 1 | 0 | * | * | Output ports P0 and P1 are set or reset. | |

DESCRIPTION OF COMMAND

1. Display digit length setting

D7 D5 D0 D6 D4 D3 D2 D1 0 0 0 0 0 Display digit length (See table 1.)

Table 1 Display digit length

| D2 | D1 | D0 | Display digit length |
|----|----|----|----------------------|
| 0 | 0 | 0 | 9 |
| 0 | 0 | 1 | 10 |
| 0 | 1 | 0 | 11 |
| 0 | 1 | 1 | 12 |
| 1 | 0 | 0 | 13 |
| 1 | 0 | 1 | 14 |
| 1 | 1 | 0 | 15 |
| 1 | 1 | 1 | 16 |
| | | | |

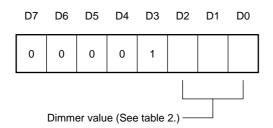


x: Optional *: Refer to the description of command.

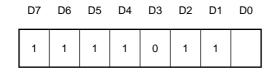
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2. Setting of dimmer value and one-digit display frequency(Tdsp)

1) Dimmer value setting



2) One-digit display frequency (Tdsp) setting



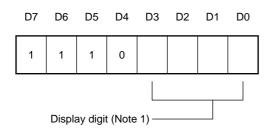
One-digit display frequency (Tdsp)

0: Tdsp=128/fOSC

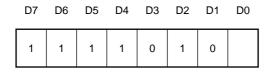
1: Tdsp=256/fosc

3. Display digit setting, setting and cancel of auto increment

1) Display digit setting



2) Setting and cancel of auto increment



Setting and cancel of auto increment

1: Setting of auto increment

0: Cancel of auto increment

Note 1: When the display digit is defined as N, N equals [decimal values to which D3, D2, D1 and D0 are converted + 1]. In case of (D3, D2, D1, D0)=(1, 0, 0, 0), N is 9. The first character code received after executing this command is despoiled to the 9th digit.

Table 2 Dimmer value

| D1 | D0 | Dimmer value (Tdig/Tdsp) |
|----|----------------------------|---|
| 0 | 0 | 1/16 |
| 0 | 1 | 2/16 |
| 1 | 0 | 4/16 |
| 1 | 1 | 6/16 |
| 0 | 0 | 8/16 |
| 0 | 1 | 10/16 |
| 1 | 0 | 12/16 |
| 1 | 1 | 14/16 |
| | 0 0 1 1 0 0 | 0 0 0 1 1 0 1 1 0 0 0 1 1 0 |

Tdig: One-digit-ON pulse width Tdsp: One-digit display frequency

4. All-digit display ON/OFF

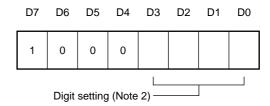
| | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|---|----|----|----|----|--------|--------|----|----|
| | 1 | 1 | 1 | 1 | 0 | 0 | | |
| • | | | | | See ta | ble 3. | | |

Table 3 ON/OFF control

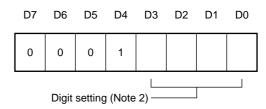
| D | 1 D0 | Operation |
|--------|-------|---|
| × 0 | . . | All-digit display OFF (All-OFF) Normal operation mode setting All-digit/segment display ON (All-ON) |

×: Don't care

5. Cursor OFF (SEG35 output OFF)



6. Cursor ON (SEG35 output ON)



Note 2: The digit to which the cursor to make display ON or OFF belongs is designated. When digit is defined as N, N equals [decimal values to which D3, D2, D1 and D0 are converted + 1]. In case of (D3, D2, D1, D0)=(1, 0, 0, 0), N is 9. ON/OFF control of the cursor which belongs to the 9th digit is possible.

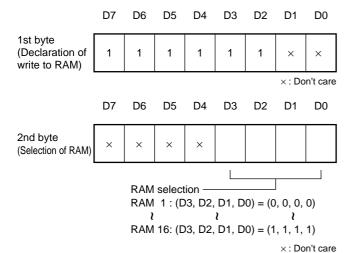


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7. Write to character RAM for user definition

Segment ON/OFF data is written into the character RAM for user definition (35 bits). After write to RAM is declared at the first byte, RAM is selected at the second byte and ON/OFF data is transmitted at the 3rd to 7th byte. Therefore, write to RAM is executed by a 7-byte command.

Character codes from RAM1 to RAM 16 are assigned to data from 9016 to 9F16 respectively.



| 1s | 1st column 3rd column 5th column | | | | | | | |
|----|--|---------------|----------|----|----|--|--|--|
| | V | | <u> </u> | | | | | |
| | 00 | 01 | 02 | 03 | 04 | | | |
| | 05 | 06 | 07 | 08 | 09 | | | |
| | 10 | 0 11 12 13 14 | | | | | | |
| | 15 | 16 | 17 | 18 | 19 | | | |
| | 20 | 21 | 22 | 23 | 24 | | | |
| | 25 | 26 | 27 | 28 | 29 | | | |
| | 30 31 32 33 34 | | | | | | | |
| , | 2nd column 4th column (Segment number) | | | | | | | |

Ex. In order to define "F" (see the figure) as character RAM 1, 7-byte data as shown in the following table should be transmitted in serial order.

| | Dγ | Д6 | D5 | D4 | D3 | D2 | D1 | DO |
|-------------------------------|----|----|----|----|----|----|----|----|
| 3rd byte (Data in 1st column) | 00 | 05 | 10 | 15 | 20 | 25 | 30 | × |
| 4th byte (Data in 2nd column) | 01 | 06 | 11 | 16 | 21 | 26 | 31 | × |
| 5th byte (Data in 3rd column) | 02 | 07 | 12 | 17 | 22 | 27 | 32 | × |
| 6th byte (Data in 4th column) | 03 | 08 | 13 | 18 | 23 | 28 | 33 | × |
| 7th byte (Data in 5th column) | 04 | 09 | 14 | 19 | 24 | 29 | 34 | × |

| 0: corresponding segr | nent OFF |
|-----------------------|----------|
| 1: corresponding segr | nent ON |

| | Transmission data | Remarks |
|---|-------------------|------------------------------------|
| 1 | FC16 | Declaration of write to RAM 1 |
| 2 | 0016 | Selection of RAM 1 |
| 3 | FE16 | Setting of 1st-column segment data |
| 4 | 9016 | Setting of 2nd-column segment data |
| 5 | 9016 | Setting of 3rd-column segment data |
| 6 | 9016 | Setting of 4th-column segment data |
| 7 | 8016 | Setting of 5th-column segment data |

All optional bits are set to "0".

8. Output port setting

D7 D6 D5 D4 D3 D2 D1 D0

1 1 1 1 1 0 P0 set/reset
P1 set/reset

Set ("H"): 1 Reset ("L"): 0



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DESCRIPTION OF FUNCTION

1. Display digit length setting

The display digit length can be set within the range from 9-digit to 16-digit according to the number of digits of VFD. In case that the display digit length is set to 12 when a 16-digit VFD is used, digits from 13 to 16 are displayed as blank.

2. Dimmer value and one-digit display frequency (Tdsp) setting

Regarding dimmer value, 8-stage setting is possible. One-

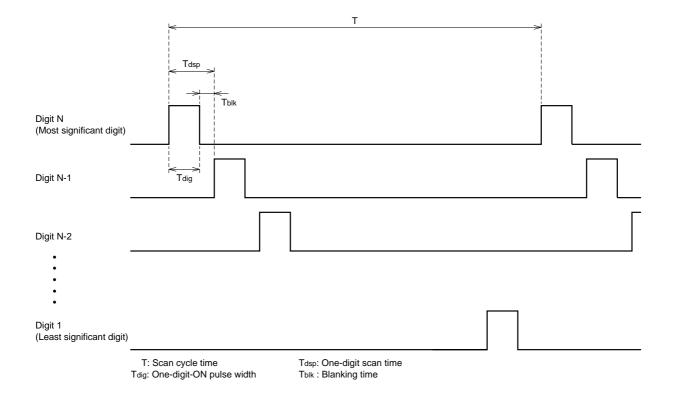
digit display scan time (Tdsp) can be set to either Tdsp=128/fosc or Tdsp=256/fosc.

Scan cycle time T is set to $T=T_{dsp}\times N$ (N: display digit length).

Ex. fosc=455kHz, N=16

 $T_{dsp}{=}281\mu s,\,T{=}4.5ms$ (222Hz) or $T_{dsp}{=}562\mu s,\,T{=}9.0ms$ (111Hz)

DISPLAY TIMING





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3. Character display

A character (refer to the character code table) which corresponds to the character code transmitted from the MCU is displayed as the designated digit.

The display digit is designated by the display digit setting command. In case that the display digit designated by this command is set to increase automatically, the display digit is automatically increased by 1. After a character is displayed to the most significant digit, it is displayed to the least significant digit.

When the auto increment setting is canceled, the display digit is fixed.

Ex. In order to display a character A to digits 14, 15, 16, 1 and 2 in this order and characters A, B and C to digit 8 successively, 12-byte data must be transmitted in the following order.

(Display digit length = 16)

A (code 4116)

B (code 4216)

C (code 4316)

| | Transmission data | Display digit | Remarks | | | | | |
|----|-------------------|---------------|---|--|--|--|--|--|
| 1 | F516 | _ | Setting of auto increment | | | | | |
| 2 | ED16 | _ | Display digit is set to the 14th digit. | | | | | |
| 3 | 4116 | 14 | | | | | | |
| 4 | 4116 | 15 | | | | | | |
| 5 | 4116 | 16 | _ Transmission of character code | | | | | |
| 6 | 4116 | 1 | Character code | | | | | |
| 7 | 4116 | 2 |] | | | | | |
| 8 | F416 | - | Cancel of auto increment setting | | | | | |
| 9 | E716 | _ | Display digit is set to the 8th digit. | | | | | |
| 10 | 4116 | 8 | Transmission of | | | | | |
| 11 | 4216 | 8 | character code | | | | | |
| 12 | 4316 | 8 | | | | | | |

4. All-digit display ON/OFF

All digits are simultaneously lighted or put off by inputting all-digit display ON command or all-digit display OFF command. When all-digit display ON command is transmitted, all digits including a cursor and all segments are lighted.

Therefore, this command can be used for the lamp test. When all-digit display ON setting is canceled (normal operation mode is selected), all digits are displayed according to the setting before all-digit display ON operation. It is also possible to set the next character to the designated digit during the all-digit display ON operation.

When all-digit display OFF command is transmitted, all digits including a cursor are put off. When all-digit display OFF setting is canceled (normal operation mode is selected), all digits are displayed according to the setting before all-digit display OFF operation. It is also possible to set the next character to the designated digit in the all-digit display OFF state.

OPERATION AT RESET

When a reset signal is input, the internal state is initialized as shown in Table 4.

Table 4 Initial state

| Contents | Setting after reset |
|---|---|
| Display (characters and cursor) | All digits: OFF |
| Display digit length, dimmer value, display digit, one-digit display frequency, user character RAM state, auto incre- ment setting | Values immediately before reset are held. |
| Serial receive circuit | Reset |
| Output port setting | Set |



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ABSOLUTE MAXIMUM RATINGS

| Symbol | Parameter | | Conditions | Ratings | Unit |
|--------|---------------------------|--------------|---|--------------------|------|
| Vcc | Supply voltage | VCC1, VCC2 | | -0.3 ~ + 7 | V |
| VP | Pull-down voltage | | (Note 3) | Vcc-45 ~ Vcc + 0.3 | V |
| VI | Input voltage | | | -0.3 ~ Vcc + 0.3 | V |
| Vo | Output voltage | Хоит, Р0, Р1 | | -0.3 ~ Vcc + 0.3 | V |
| Pd | Maximum power dissipation | SP | Any external circuits are not connected to the IC. Ta=25°C (Note 4) | 1.6 | W |
| | | FP | The IC is mounted on a board. Ta=25°C (Note 5) | 1.4 | |
| Tstg | Storage temperature | | | −65 ~ 150 | °C |

Notes 3: Frequency of pulse waveform exceeding Vcc-40V:450μs or above, pulse width: 30μs or below, output load: CL≤200pF 4: When Ta is 25°C or above, derating (12.8mW/°C) should be conducted. 5: When Ta is 25°C or above, derating (11.2mW/°C) should be conducted.

RECOMMENDED OPERATIONAL CONDITIONS (Ta=-10 ~ 70°C unless otherwise noted)

| Cumbal | Parameter | | Conditions | | Linit | | |
|--------|-----------------------|------------|------------|--------|---|-----|----|
| Symbol | Parameter | | Conditions | Min. | Typ. Max. 5 5.5 V 0 V | | |
| Vcc | Supply voltage | VCC1, VCC2 | | 4.5 | 5 | 5.5 | V |
| VP | Pull-down voltage | | | Vcc-40 | | Vcc | V |
| Vss | Supply voltage | | | | 0 | | V |
| Vı | Input voltage | | | 0 | | Vcc | V |
| Topr | Operating temperature | | | -10 | | 70 | °C |

DC CHARACTERISTICS (Ta = $-10 \sim 70^{\circ}$ C, Vcc = 5V ± 10%, Vss = 0V)

| 0 1 1 | | | 0 1111 | | | | |
|--------------|--------------------------------------|-------------|--|--------------|------|---------|------|
| Symbol | Paramet | er | Conditions | Min. | Тур. | Max. | Unit |
| VIH | "H" input voltage | SDATA | | 0.7Vcc | | | V |
| VIL | "L" input voltage | SDATA | | | | 0.3Vcc | V |
| VT+ | Positive direction threshold voltage | RESET CS | | 0.35Vcc | 2.8 | 0.7Vcc | ٧ |
| VT- | Negative direction threshold voltage | SCK, XIN | | 0.2Vcc | 2 | 0.55Vcc | V |
| Iн | "H" input current | | VI=VCC | | | 1 | μΑ |
| lıL | "L" input current | | VI=0V | | | -1 | μΑ |
| VOH VOL | | DIG output | IOH=-20mA | Vcc-2 | | | |
| | "H" output voltage | SEG output | IOH=-5mA | Vcc-2 | | | V |
| | | P0, P1 | IOH=-2mA | Vcc-0.8 | | | ı |
| VoL | "L" output voltage | P0, P1 | IoL=2mA | | | 0.55 | V |
| lo | Output pull-down current | DIG, SEG | VP=VCC-40V, VO=VCC | 250 | 500 | 850 | μΑ |
| | | | VI=0V, Output pin: open VP=VCC-40V | | | 100 | μА |
| Icc (Note 6) | Positive supply current | VCC1, VCC2 | Output pin: open Output "H", clock stop VP=VCC-40V | , clock stop | | 40 | mA |
| lР | Negative supply current | VP | Output pin: open Output "H", clock stop VP=Vcc-40V | | | -40 | mA |

Note 6: Total of current at pin VCC1 and current at pin VCC2.



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TIMING CONDITIONS (Ta = $-10 \sim 70^{\circ}$ C, Vcc = 5V ± 10%, Vss = 0V)

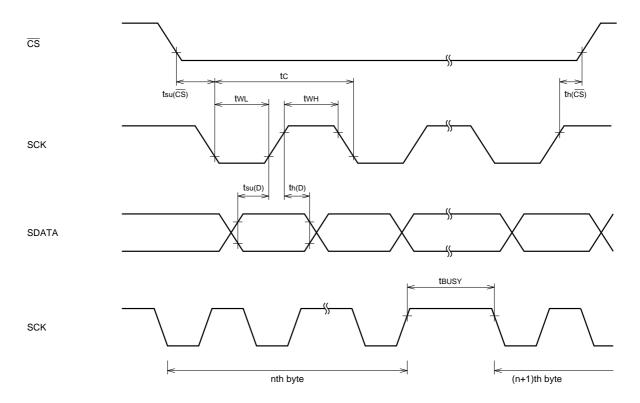
| Cumbal | Doromoto | | Conditions | | Limits | | | | |
|-----------------------------|--------------------------|----------------|------------|------|--------|------|--------|--|--|
| Symbol | Paramete | ? I | Conditions | Min. | Тур. | Max. | Unit | | |
| 40 | Clask avala tima | SCK | | 500 | | | | | |
| tc | Clock cycle time | XIN | | 1000 | | | ns | | |
| twh Clock cycle pulse width | Clock avalo avidth | SCK | | 230 | | | | | |
| | Clock cycle pulse width | XIN | | 460 | | | ns | | |
| | Clock low pulse width | SCK | | 230 | | | 20 | | |
| tWL | | XIN | | 460 | | | ns | | |
| tsu(D) | SDATA setup time | | | 130 | | | ns | | |
| th(D) | SDATA hold time | | | 100 | | | ns | | |
| tsu(CS) | CS setup time | | | 0 | | | ns | | |
| th(CS) | CS hold time | | | 130 | | | ns | | |
| tBUSY (Note 7) | Internal processing time | | | | | 6 | 1/fosc | | |

Note 7: This shows the internal operation time after receiving the serial data. Next data is prohibited in this period. Next data is available after 6T of the operation clock

OSCILLATION CHARACTERISTICS (Ta = $-10 \sim 70^{\circ}$ C, Vcc = 5V $\pm 10\%$, Vss = 0V)

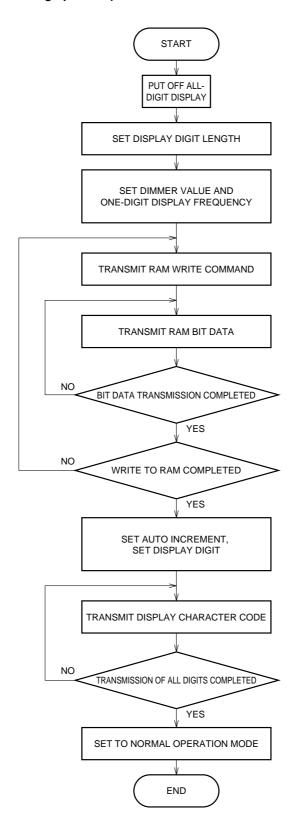
| Symbol fosc Oscillatio | Parameter | Conditions | | Unit | | |
|----------------------------|-----------------------|-----------------|------|------|------|--------|
| Symbol | Farameter | Conditions | Min. | Тур. | Max. |] ""] |
| fosc | Oscillation frequency | C=100pF, R=27kΩ | | 500 | | kHz |

TIMING WAVEFORM (Reference voltage: 0.3Vcc, 0.7Vcc)





OPERATION FLOWCHART (Initial setting operation)





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CHARACTER CODE LIST (conforming to JIS-C-6220)

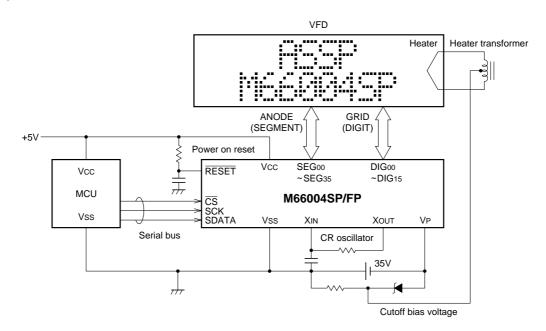
| HARACTER CODE | | | | <i>,</i> | 0 0 0 | 220) | | | | | | | | | | |
|---------------|---------------|---------------|---|---|---------------|---------------|---------------|---------------|---------------|---------------|---------------|---------------|----------------------------|---------------|---------------|---------------|
| Lower codes | 0000 (016) | 0001 (116) | 0010 (216) | 0011 (316) | 0100 (416) | 0101 (516) | 0110 (616) | 0111 (716) | 1000 (816) | 1001 (916) | 1010 (A16) | 1011 (B16) | 1100 (C ₁₆) | 1101 (D16) | 1110 (E16) | 1111 (F16) |
| 0000 (016) | | | SPASE | | | | •• | <u></u> | | RAM1 | SPASE | •••• | ::: | | | |
| 0001 (116) | | | | <u></u> | | | | •== | | RAM2 | <u></u> | ::: | # | · | | |
| 0010 (216) | | | :: | <u>;;</u> | | | <u></u> | : | | RAM3 | : | • | <u></u> | × | | |
| 0011 (316) | | | | | | | : | •=== | | RAM4 | .: | | : | <u></u> | | |
| 0100 (416) | | | | | | | :::: | ••• | | RAM5 | ••• | <u></u> | | <u> </u> | | |
| 0101 (516) | | | :: ::::::::::::::::::::::::::::::::::: | | | | | ! | | RAM6 | # | | | <u>:</u> | | |
| 0110 (616) | | | | | | ··· | | €€ | | RAM7 | | | | | | |
| 0111 (716) | | | : | | | | : | | | RAM8 | | | <u>::</u> | <u></u> | | |
| 1000 (816) | | | | | | | ! ": | ::: | | RAM9 | ·‡ | | • | | | |
| 1001 (916) | | | <u>}</u> | <u></u> | <u> </u> | | • | *** | | RAM10 | • | • | ļ | | | |
| 1010 (A16) | | | : | ## | | | | | | RAM11 | | | : 1 | ··· | | |
| 1011 (B16) | | | | # | | | | : | | RAM12 | <u>:</u> | ; | | | | |
| 1100 (C16) | | | # | | | | i | | | RAM13 | ::: | <u></u> : | : | ··· | | |
| 1101 (D16) | | | •••• | | | | iii | : | | RAM14 | | | ••• | : | | |
| 1110 (E16) | | | :: | | | | !" | •••• | | RAM15 | | | | ••• | | |
| 1111 (F16) | | | | | | | :::: | | | RAM16 | ::: | : ! | | | | |

Note: Character codes which can be defined by users are 160 codes from 2016 to 7F16 and from A016 to DF16. Codes except those from 2016 to 7F16 and from 9016 to DF16 are command codes.



16-DIGIT 5×7-SEGMENT VFD CONTROLLER

APPLICATION EXAMPLE







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